

5-3 Any act of unsportsmanlike conduct including throwing of equipment, the use of profane, abusive or insulting language shall cause the removal of the offender from the playing area or premises by order of the game officials or supervisor. This includes spectators as well as players. Players and teams will face possible suspensions. Arguing with or swearing at an official or staff member is cause for immediate ejection.

5-4 Any act of unsportsmanlike conduct involving verbal threats or physical contact towards a player, game official, supervisor or spectator will result in a player facing severe disciplinary action, which may include permanent termination from all Green Bay city programs and activities in addition to notifying the Police Department and City Attorney's Office.



5-5 If sportsmanship is being abused during the game, the supervisor or game official has the right to end the game. The game will be awarded in the favor of the non-abusing team regardless of the score. If both teams are abusive, the game will be recorded as a loss for both teams involved.

5-6 Staff will notify the Recreation Supervisor of any and all individuals receiving a technical or ejection for inappropriate or unsportsmanlike behavior.

5-7 Participants suspended for a period in excess of 2 games shall have the right to appeal to an Administrative Committee. The appeal must be in writing and received by the Green Bay Parks, Recreation & Forestry Department no later than seven (7) days after the official suspension letter date.

5-8 The Parks, Recreation and Forestry Department will cooperate by automatically declaring any player ineligible from further competition in any league if the Department is informed that such player has willfully withheld property from a sponsor or manager.

***“Sports do not build character. They reveal it.”
- Haywood Hale Broun***

City of Green Bay

Parks, Recreation & Forestry Department

Athletic League Rules

Phone: (920) 448-3365

Fax: (920) 448-3393

Information Line: (920) 448-3367

Website: www.green-bay.org



1 - REGISTRATION

- 1-1 Team eligibility for the Green Bay Athletic Leagues is established by the payment of the fee and completion of team registration form.
- 1-2 All entry fees and all applicable non-resident fees must accompany the completed registration form and be turned in to the Parks, Recreation & Forestry Department, City Hall, Room 510, on or before the established team entry deadline. **MAKE CHECKS PAYABLE TO THE "GREEN BAY PARKS DEPARTMENT"**. No team can be scheduled for any games, practice or league until this obligation has been fulfilled.
- 1-3 All teams have the option of dropping off, faxing or mailing their registration form and fees. If you choose to fax your form, you can either write your credit card information on the fax or call our office with the information.
- 1-4 Teams that include at least 51% residents will be considered a resident team. Resident teams will have "priority" registration over non-resident teams.
- A. Teams sponsored by industrial, business or church establishments located in the corporate city limits of Green Bay which solely consist of residents and/or non-residents who work full-time (35 hours per week) or are church members of the sponsoring establishment are eligible for priority registration.
- 1-5 Teams that are made up of 50% or more non-residents will be considered a non-resident team. Non-resident teams may sign-up during the "open" registration period.
- 1-6 By signing the team registration form, managers verify the addresses listed are correct and all applicable fees have been paid. If found in violation, the individual player(s) and manager will be banned from participating in all Department sponsored leagues for one year. Teams will be allowed to continue league play with all contests being forfeited to opponents. Teams will be dropped from the league if they continue to allow ineligible players to participate or if they make a mockery of remaining games.



- 4-3 In cases where there is a protest regarding a violation of the rules, the following steps must be followed. Remember, only rule infractions may be protested, not judgment calls!
- A. Intent of protest must be announced at the time of infraction to the game officials including the supervisor. Supervisor will note circumstances of protest, time remaining in game, score and who is involved.
- B. Protests must be typed or PRINTED legibly and shall describe in detail the reasons and circumstances for the protest. Included with this information must be the rule, article and section number that was misinterpreted. The complete title of the rule book used to identify the rule should also be included.
- C. Protest must be accompanied with a \$15.00 protest fee and filed at the Parks, Recreation and Forestry Office, Room 510, City Hall by 2:00 PM the following day. If the protest is found valid, the fee will be returned to the team. If the protest is found invalid, the fee will be placed in the City's general fund.
- D. Games for which valid protests are filed will be replayed if either team is in contention for first place and the outcome will change the final standings.
- 4-4 Only the manager or field captain will be allowed to question the decision of the game official or supervisor.



5 - DISCIPLINE

- 5-1 No smoking, drinking of intoxicating beverages or use of illegal drugs will be allowed on the playing field, court or bench area! Any individual or team discovered using drugs or alcohol will face possible termination/forfeiture from all Green Bay City programs and activities.
- 5-2 The City will follow a "no tolerance" stance when dealing with unsportsmanlike conduct behavior.

- B. In case of ties, a play-off game will determine the champion. Play-off games will be scheduled during the last week of play (if possible) or the week following the last week of play.
- A coin flip at the site will determine the home team. (exception –Football League home teams will be determined at the office during playoff scheduling time.)
 - If there is a three-way tie for first place after position night, a blind draw will determine which team receives a first round bye. The other two teams will play head-to-head, with the winning team advancing to the final round. Both games will be scheduled back to back on the same night.
- C. Playoffs to determine champion. For leagues with playoffs (adult softball and basketball), league champion will be awarded to winner of championship game. Refer to respective league rules for playoff guidelines and procedures.

4 - PROTESTS

- 4-1 Before each game, consult the supervisor on local ground rules. It is expected that all participants be familiar with the rules that govern the league.
- 4-2 If a player's eligibility is questioned, please follow the procedure recommended below:
- A. Question the manager regarding the player's identification.
1. If the player admits to being ineligible:
 - Previous to the game—do not allow the player to participate.
 - After the start of the game—the team will forfeit.
 2. If the player insists on being eligible, have the player print name, address, birth date, phone number and sign his name. The player may continue to play with the understanding that the team may forfeit the game the following day after the information has been checked. If a forfeit should occur, both teams will be notified by mail.

- A. Any individual who plays under an assumed name will be banned from further play in Parks, Recreation and Forestry Department sponsored leagues. Games this individual has played in will be declared forfeit.

- 1-7 Once team registration closes, any team may add additional non-residents to their roster. Non-residents are classified as those people living outside the Green Bay corporate city limits. Non-residents must pay a \$32.00 non-resident fee per sport/season to be eligible. There are no non-resident limits during open registration.
- 1-8 Due to limited facilities available for Green Bay Athletic Leagues, the number of teams that can be accepted is limited. Teams desiring to enter after leagues are full will be placed on a waiting list.

2-TEAM/PLAYER

- 2-1 Players must be 18 years of age or older and not presently enrolled in high school. (Softball exception: high school students must be 18 years old and graduating at the end of the current spring semester. Students are subject to adult fees.) All players must be registered at the Parks, Recreation and Forestry Office to be eligible to play - violators will forfeit the game.
- 2-2 Current members of college varsity, professional and/or semi-professional teams are prohibited from participating in Green Bay Athletic Leagues. This rule only applies to the sport they play in. (ex: a member of a professional football team cannot play in the football leagues, however may participate in the softball leagues.)
- 2-3 Individual players added to a roster that demonstrate unequaled classifications can be denied participation in the league.
- 2-4 Managers may add new players anytime, even on game day, provided registration information is in our office before 4:00 PM. Resident and non-resident players may be added on-line, over the phone, processed in person, e-mailed, faxed or by mail as long as the \$32.00 fee accompanies the information for any non-residents. Credit cards are now accepted for your convenience.

Contracts will become valid and players are officially on the roster once ALL information and fees are received at the Parks, Recreation and Forestry Office. The following information is needed when adding a player: league, team name, player name, address, age, date of birth and phone number. **Players may now be added via our website. Go to www.green-bay.org. Under Quick Links choose Adult Rec Leagues.**

- 2-5 A player wishing to change teams must be voided from their present team by the manager and submit new player information from the new manager for their new team before they play.
- 2-6 No player will be allowed to play on more than one team competing in an individual sport on the same night in the athletic program sponsored by the City of Green Bay. PENALTY: Both teams will forfeit all games that the illegal player participated in. Please see specific sports by-laws for additional information.
- 2-7 THE LEAGUE, SPONSOR, OR MANAGER WILL NOT BE RESPONSIBLE FOR THE EXPENSE INCURRED DUE TO INJURY TO ANY PLAYER, NOR WILL THEY BE RESPONSIBLE FOR VALUABLES.

3 - GAME AND FIELD INFORMATION

- 3-1 All league games will be played at the time, date and location as designated on the schedule. Game times will be adjusted according to the end of the previous game. Exceptions occur based by the need for cancellation, due to questionable or hazardous field or weather conditions. Cancellations are announced by the Parks, Recreation & Forestry Department or made by the site supervisor.
- 3-2 Every effort will be made to inform participants in a timely manner regarding cancellations. Cancellations will be made throughout the day depending on weather conditions. **Cancellations are not updated between 4:30 p.m. and 8:30 a.m.** Please use the following options for cancellation information.
 - 1. Go to www.green-bay.org, under quick links, choose Recreation Cancellations.
 - 2. Call the information line at 448-3367.
 - 3. Listen to local radio stations.

If none of the above options are updated, please report to your site. Cancellations made after 4:30 p.m. will be determined by the Site Supervisor. Managers will receive notification from the Site Supervisor regarding any cancellations.

- A. All cancellations will be rescheduled in a timely manner. Check the website for league schedules and rescheduled games.
- 3-3 Any team forfeiting two (2) games will be liable to expulsion from further league competition.
- 3-4 If a team is losing by what a manager feels is an insurmountable number of runs or points, the manager may terminate the game at any time. If managers wish to continue the game for fun, teams may play up through their normal scheduled game time, and not to exceed the next game's official start time. The score will stand from the point at which the game was terminated. The forfeiting team will not be charged with a forfeit on the official score sheet.
- 3-5 Team benches will be occupied only by the players, the managers and any other team personnel. Managers will see that this rule is followed.
- 3-6 Players will pay all expenses of repairing or replacing any publicly owned property that they are responsible for damaging.
- 3-7 League standings will be updated each week on our website: www.green-bay.org, under quick links, choose Adult Rec Leagues. Click on the specific sport standings link on the right hand side of the page.
- 3-8 Scores from each league game will be posted in the Green Bay Press Gazette the following day.
- 3-9 The team with the best win-loss percentage in each league shall be declared the champion. The Parks, Recreation and Forestry Department will award the champion with a team plaque.
 - A. Position Night: Position night games will be decided after the completion of all regular league games. Position night will be decided on your regular season record. The top 2 teams will play against each other, followed by 3rd and 4th place and 5th and 6th place, etc.

"One man can be a crucial ingredient on a team, but one man cannot make a team." -- Kareem Abdul-Jabbar

City of Green Bay
Parks, Recreation & Forestry
Department

BASKETBALL BY-LAWS

Adult Basketball Leagues

www.green-bay.org
Information Line: 920-448-3367
Office Phone 920-448-3365



1 - ROSTER

1-1 The last chance a player may void a contract and sign with another team or be added to a any team roster will be Friday, 4pm during the eighth week of league play (including any practice games). Any deviation from this rule will result in the offending player being suspended until the league takes official action. The recreation supervisor has the right to make all final decisions.

1-2 **Rosters will not be limited to a maximum number of non-resident players during open registration.**

1-3 All teams must have a minimum of 7 players registered.

2 - GAME

2-1 Game times for men's leagues will be: 6:30 p.m., 7:30 p.m. and 8:30 p.m.

2-2 The bonus begins with the 7th team foul in each half. On the 10th team foul, all fouls are automatic 2 shot fouls. Technical fouls count towards player disqualification and team total fouls.

2-3 The 3-point shot will be allowed on courts that have the 3-point arc. The official must signal to the scorekeeper to acknowledge the 3-point shot. Three free throws are allowed to a player fouled in the act of shooting an unsuccessful 3-point shot.



5-7 A player must be registered on the scorekeepers roster before entering the game. Penalty: technical foul.

5-8 The Parks, Recreation & Forestry Department retains the right to reclassify any teams or individuals as needed to maintain league balance.

5-9 Other than the exceptions herein stated, the league will be governed by the existing W.I.A.A. basketball rules, and the Parks, Recreation & Forestry Department's Administrative Committee



10 - GENERAL RULES

- 5-1 If any player gets 2 technical fouls during the night of play, they will be required to leave the facility and premises. The player will be suspended for at least one game and may be subject to other disciplinary actions based on an overall evaluation of the player infractions.
- 5-2 **NO SMOKING OR DRINKING OF INTOXICATING BEVERAGES** will be allowed on the playing field/court or bench area! Any individual or team discovered using drugs or alcohol would face possible termination/forfeiture from all Green Bay City programs and activities.
- 5-3 **NO DUNKING** will be allowed at anytime. Two shot technical foul will be awarded. **PENALTY** -- offending player will be ejected from the game. If the dunk or attempted dunk comes with minimal time left in the game, the ejection penalty will be enforced at the next game.
- 5-4 Chewing gum will not be permitted in the gym.
- 5-5 Before each game, consult with the supervisor on local ground rules. It is expected that all participants be familiar with the rules that govern the league. Only the manager or field captain will be allowed to question the decision of the officials.
- 5-6 Team line-ups listing the first and last names and numbers of players should be presented to the scorer in writing five minutes before game time. Any player listed on an evening's line-up will be on record as having participated in that game.

2-4 LENGTH OF GAME - TIME FACTORS

- A. Play time - 40 minutes; 2 - 20 minute halves with a 5-minute halftime.
- B. The clock will run continuously during the first 18 minutes of each half, stopping only for time outs. During the final two minutes of each half, the clock will stop for dead ball situations.
- C. Time Outs - Each team will be allowed 4 time outs that may be used at any time during the game. All time outs used will be 45 seconds in length. All time outs during overtime will be 30 seconds in length.
- D. Ties - In the event of a tie, up to two three-minute overtime periods will be played. If additional overtime periods are needed, they will be one minute in length. During each extra period, each team is entitled to one additional 30-second time out. Unused time-outs accumulate and may be used at any time.

3- PLAYER EQUIPMENT

- 3-1 No player will be permitted to wear anything that might endanger another player or himself. This includes all jewelry (rings, bracelets, necklaces, earrings, watches, etc.). Players must also make sure eyewear is secure.



3-2 Teams without matching colored shirts with numbers will forfeit the game. League rules mandate that teams must have matching colored shirts with numbers on at least one side. Uniforms may be as elaborate as you wish or you may use plain T-shirts numbered using magic marker. (Jerseys supplied by the Recreation Department are to be used only if teams have identical colors. T-shirts must be worn under a Department supplied jersey as a health precaution.)

3-3 Players must have individual jersey numbers different from other members of their team. Penalty: technical foul.

3-4 The game ball will be supplied by the Department. Managers will be expected to furnish their own basketball for practice.

3-5 Playoffs will determine each league's champion and a team plaque will be awarded to the winning team in each league.

4 - FORFEITS/PROTESTS

4-1 TRY TO RESOLVE ANY PROTEST AT THE TIME OF OCCURRENCE, WITHOUT ANY UNDULY DELAY TO THE GAME. IT WILL BE THE REFEREE'S DECISION AS TO ADJUSTING GAME TIME BECAUSE OF DELAYS CAUSED BY DISCUSSION RELATING TO RULE INFRACTIONS.

4-2 FORFEITS

A. Teams which do not have **four** eligible players ready to play at game time spot their opponent 15 points for men, 10 points for women. The game clock will be started at this time. If the fourth player is ready to play within the first ten minutes, the game will begin with the amount of time left on the clock. If the ten-minute period has expired, the game would be declared a forfeit.

B. If both teams are not ready to start at the scheduled time, both will receive the same ten-minute period to field a team. If both teams are ready to play during that period, the game will begin with the amount of time remaining on the clock with the score 0-0. If one of the teams is not ready to play at the end of the ten-minute period, that team will forfeit the game. If both teams are not ready to play at the end of the ten-minute period, a double forfeit will occur with both teams receiving a loss.

C. A team must have **four** eligible players to start the game. When, during the course of the game, there are only three players participating for a team, the team shall forfeit the game unless the referee believes that team has an opportunity to win the game.

